

1 Gambling Control Board

2

3 Adopted Permanent Rules Relating to the Use of a Cash Register

4

5 Rules as Adopted

6 7861.0080 PULL-TABS.

7 Subpart 1. **Restrictions.** The following items are  
8 restrictions on pull-tabs:

9 A. Pull-tabs must not be dispensed from any  
10 coin-operated or mechanical dispensing device, except as may  
11 otherwise be permitted by law or rule.

12 [For text of items B to D, see M.R.]

13 E. An organization using cash registers shall not  
14 commingle pull-tab games.

15 F. An organization shall not commingle receipts from  
16 two or more pull-tab games in play at one time unless the  
17 organization uses a cash register approved by the board pursuant  
18 to subpart 5 4a, item A, follows the procedures for use of a  
19 cash register in subpart 5 4a, item B, and performs a monthly  
20 reconciliation pursuant to the requirements of subpart 5 4a,  
21 item C.

22 Subp. 2. **Operation of pull-tab game.** The following rules  
23 apply to the game of pull-tabs:

24 [For text of item A, see M.R.]

25 B. No organization shall place a deal of pull-tabs in  
26 play unless the game serial number of the deal of pull-tabs  
27 corresponds to the game serial number appearing on the bar  
28 code. If the game serial number does not correspond to the  
29 number appearing on the bar code, the organization shall return  
30 the deal of pull-tabs to the distributor. The bar code must not  
31 be altered or removed from the flare.

32 [For text of items C to M, see M.R.]

33 Subp. 3. **Single deals.** The following items apply to  
34 single deals of pull-tabs:

35 A. The flare, with the bar code affixed, for the deal

1 of pull-tabs in play shall be affixed to the receptacle  
2 containing the entire deal of pull-tabs.

3 B. Separate cash banks must be maintained for each  
4 deal, unless the organization is using a cash register approved  
5 by the board pursuant to subpart 5 4a.

6 Subp. 4. **Commingled deals.** The following items apply to  
7 commingled deals of pull-tabs:

8 A. Two or more single deals of pull-tabs may be  
9 commingled in one receptacle subject to the following:

10 (1) the deals must be identical as to a  
11 particular type of game and as to the number of pull-tabs per  
12 game;

13 (2) each deal must have a separate flare  
14 displaying the bar code and manufacturer's serial number; and

15 (3) the flares must be identical as to the price  
16 per ticket, the amount of prizes, and the denominations of  
17 prizes.

18 [For text of items B to D, see M.R.]

19 Subp. 4a. **Use of cash registers.** An organization using a  
20 cash register in the conduct of pull-tabs shall use a cash  
21 register that meets the technical standards established in item  
22 A, follows the procedures in item B, and performs a monthly  
23 reconciliation pursuant to the requirements in item C.

24 A. Cash registers used by organizations to conduct  
25 pull-tab games shall meet, at a minimum, the technical standards  
26 in subitems (1) to (12).

27 (1) The cash register shall have an electrical  
28 power cord with a three-prong ground at the male end of the  
29 cord. The cash register must be protected by a surge  
30 protector. The cash register must safely and operatively  
31 withstand static electricity.

32 (2) The cash register shall have at least one  
33 keyed lock with a multiple function position which is capable of  
34 restricting access to accounting and auditing functions of the  
35 cash register.

36 (3) The cash register shall have an operating

1 switch, or lock, that will allow the cash register to operate  
2 only when a unique identification code has been entered.

3 (4) The cash register shall preserve all existing  
4 data whenever electrical power to the cash register is  
5 interrupted.

6 (5) The cash register shall create a paper or  
7 magnetic media duplicate transaction journal following each  
8 transaction.

9 (6) The cash register shall separately record all  
10 pull-tab sales, cash prize payouts, and merchandise prize  
11 payouts for each game of pull-tabs in play.

12 (7) The cash register shall be capable of  
13 accepting a game's serial number and ticket price before that  
14 game is put into play by the organization.

15 (8) The cash register shall have a display screen  
16 that will display the value of currency tendered, and the amount  
17 of currency to be returned to the purchaser, if any.

18 (9) For each transaction involving the sale of a  
19 pull-tab, the cash register shall record the following  
20 information:

21 (a) the date of the sale;

22 (b) the operator's unique identification  
23 code;

24 (c) the serial number of the game from which  
25 the pull-tab is being purchased;

26 (d) the number of pull-tabs purchased; and

27 (e) the preset ticket price.

28 (10) For each transaction in redeeming a winning  
29 pull-tab, the cash register shall record the following  
30 information:

31 (a) the date of the prize payout;

32 (b) the operator's unique identification  
33 code;

34 (c) the serial number of the winning  
35 pull-tab; and

36 (d) the amount of the cash prize payout or

1 cash value of a merchandise prize.

2 (11) The cash register shall record and maintain  
3 the information required in subitems (5) to (10) for each game  
4 of pull-tabs in play, and be capable of producing a printout for  
5 any or all of the games in play at any time.

6 (12) Once a pull-tab game is closed by the  
7 organization, the cash register shall be capable of printing out  
8 the final game record and deleting the game from the cash  
9 register's memory.

10 B. This item contains the procedure for use of a cash  
11 register.

12 (1) The cash register shall be located in the  
13 space leased or owned by the organization, and shall be used  
14 exclusively for the conduct of lawful gambling.

15 (2) The organization shall assign a unique  
16 identification code to each organization employee authorized by  
17 the organization to sell and/or redeem pull-tabs through the use  
18 of a cash register.

19 (3) The organization shall have sole  
20 responsibility for all keys used to operate the cash register.

21 (4) The organization shall enter the serial  
22 number of the game and the preset game pricing, which must be  
23 identical to the ticket prices appearing on the flare for that  
24 game, into the cash register's programmable memory before  
25 placing a pull-tab game into play.

26 (5) When selling a pull-tab through the use of a  
27 cash register, the organization employee shall:

28 (a) enter the specific key on the cash  
29 register that corresponds to the pull-tab deal from which the  
30 player is purchasing the pull-tab;

31 (b) enter the number of pull-tabs purchased;  
32 and

33 (c) enter the dollar value of the currency  
34 tendered by the player.

35 (6) When redeeming a winning pull-tab through the  
36 use of a cash register, the organization employee shall:

1 (a) enter the specific key code on the cash  
2 register that corresponds to the pull-tab game from which the  
3 winning pull-tab is being redeemed;

4 (b) enter the cash prize payout amount or  
5 the cash value of the merchandise prize of the winning pull-tab;  
6 and

7 (c) complete a prize receipt form, pursuant  
8 to subpart 7 6, item C, for any winning pull-tab valued at \$50  
9 or more or for any prize for redeeming the last ticket sold in a  
10 pull-tab game for which the distributor has modified the flare  
11 to contain a last sale value of \$20 or more.

12 (7) The organization shall record as both a  
13 pull-tab sale and a pull-tab redemption any transaction in which  
14 a player chooses to receive a pull-tab in lieu of a cash prize  
15 payout.

16 (8) If more than one organization employee sells  
17 and redeems pull-tabs through the same cash register during any  
18 business day, the cash must be counted at the end of each work  
19 period, and in the presence of the next pull-tab seller coming  
20 on duty. The cash count must be recorded on a form prescribed  
21 by the board. If the amount of cash does not reconcile to the  
22 cash register totals for each game in play, the pull-tab seller  
23 who operated the cash register during the work period when the  
24 error was made shall prepare a cash short/long form, on a form  
25 prescribed by the board. The form shall contain the following  
26 information:

27 (a) the cash count;

28 (b) the totals as indicated on the cash  
29 register for each game in play;

30 (c) the amount of cash long or short;

31 (d) the serial number of the game in which  
32 the error was made, if known;

33 (e) the unique identification code of the  
34 pull-tab seller;

35 (f) the signature of the pull-tab seller;

36 and

1 (g) the signature of the organization  
2 employee verifying the reconciliation.

3 (9) If only one organization employee sells and  
4 redeems pull-tabs through the same cash register during a  
5 business day, the cash must be counted at the time the cash is  
6 removed from the cash register. The cash count must be recorded  
7 on a form prescribed by the board, and verified by another  
8 organization employee. If the amount of cash does not reconcile  
9 to the cash register totals for each game in play, the  
10 organization employee who operated the cash register during the  
11 time when the error was made shall prepare a cash short/long  
12 form, as prescribed by the board. The form shall contain the  
13 information as required in subitem (8).

14 C. On the last day of each month the organization  
15 must perform a reconciliation of all pull-tab games in play or  
16 played during the month. The following procedure shall be used  
17 to perform the reconciliation:

18 (1) The organization shall prepare cash register  
19 tape printouts for each game in play or played showing all  
20 activity for each game.

21 (2) The organization shall perform a ticket count  
22 for each game remaining in play at the end of the month. The  
23 organization shall verify that the number of sold and unsold  
24 tickets for each game equal the total number of tickets in the  
25 game.

26 (3) If a discrepancy in ticket count is  
27 discovered, the organization shall compare all completed cash  
28 short/long forms to the cash register totals of pull-tabs sold  
29 and redeemed for each game to determine the game in which the  
30 error occurred.

31 (4) The organization shall prepare a  
32 reconciliation report for all games in play during the month, on  
33 a form prescribed by the board. The form shall contain at a  
34 minimum the following information:

35 (a) the form number of the game;

36 (b) the serial number of the game;

1 (c) the total value of remaining unsold  
2 pull-tabs in the game;  
3 (d) the total value of cash prizes paid out  
4 in the game and/or the total cash value of merchandise prizes  
5 paid out in the game;  
6 (e) total cash receipts for the game from  
7 the cash register printout;  
8 (f) the amount of cash long or short; and  
9 (g) an explanation of adjustments made to  
10 the record of any game in order to bring the game into balance  
11 with the cash register totals.

12 (5) The organization shall retain the  
13 reconciliation report, the cash register printouts for each  
14 deal, and all cash short/long forms, along with all other  
15 records of the game required by subpart 6, for a period of 3-1/2  
16 years.

17 D. The board may prohibit an organization from using  
18 a cash register if it determines that the organization cannot  
19 account for the amount of cash short or cash long from each deal  
20 of pull-tabs.

21 Subp. 5. Pull-tab prize and cost per ticket limits.  
22 Prizes and bets must be limited, awarded, and controlled in the  
23 following manner:

24 A. The maximum value of a prize for a winning  
25 pull-tab must not exceed \$500. If two or more winning  
26 combinations are possible, including the last sale prize on a  
27 single pull-tab, the total value of all winning combinations  
28 must not exceed \$500.

29 [For text of items B to E, see M.R.]

30 Subp. 6. Records. An organization shall maintain the  
31 following information for a period of 3-1/2 years.

32 [For text of item A, see M.R.]

33 B. For each deal of pull-tabs the flare, with the bar  
34 code affixed, and all winning, unopened, and unsold pull-tabs  
35 segregated by game serial number. Commingled deals of pull-tabs  
36 are not required to be segregated by game serial number. The

1 organization shall not open any unsold or defective pull-tabs.

2 C. All completed prize receipt forms for any winning  
3 pull-tab valued at \$50 or more or for any prize for redeeming  
4 the last ticket sold in a pull-tab game for which the  
5 distributor has modified the flare to contain a last sale value  
6 of \$20 or more. A prize receipt form prescribed by the board  
7 shall include at a minimum the following information:

8 (1) The pull-tab seller must legibly print in ink  
9 on the receipt the following:

- 10 (a) the name of the gambling premises;  
11 (b) the game serial number of the deal of  
12 pull-tabs from which the prize was won;  
13 (c) the name of the game of that deal of  
14 pull-tabs;  
15 (d) the date the prize was won;  
16 (e) the value of the prize won; and  
17 (f) the winner's name and driver's license  
18 number including state of license registration, unless the  
19 winner does not have a driver's license, in which case the  
20 winner's full name and full address obtained from a picture  
21 identification.

22 (2) The receipt must be legibly signed in ink by  
23 the pull-tab seller paying the winner.

24 D. An organization must complete a detailed monthly  
25 report in a standard format approved by the commissioner of  
26 revenue for each deal of pull-tabs removed from play during that  
27 month (schedule B), as required by part 7861.0120, subpart 3,  
28 item D. The report must contain the following information:

- 29 (1) the premises permit number and name of the  
30 premises;  
31 (2) the month and year the report is prepared;  
32 (3) the name of the preparer;  
33 (4) the name of each deal of pull-tabs and the  
34 number of pull-tabs in the deal;  
35 (5) the game serial number;  
36 (6) the date put into play;



- 1 (7) the date removed from play;
- 2 (8) the cost of each pull-tab;
- 3 (9) the ideal gross receipts;
- 4 (10) the ideal prizes which includes last sale;
- 5 (11) the dollar amount of unsold and defective
- 6 pull-tabs;
- 7 (12) the actual gross receipts;
- 8 (13) the actual prizes, including cash and
- 9 merchandise;
- 10 (14) the net receipts;
- 11 (15) the actual cash profit or loss resulting
- 12 from each deal of pull-tabs removed from play; and
- 13 (16) the cash long or short stated numerically.
- 14 E. Reports must provide sufficient detail to
- 15 determine the actual net receipts, actual cash profit, and the
- 16 cash long and short for each deal of pull-tabs.
- 17 [For text of subp 7, see M.R.]