

7884.0250 RECALLS.

Subpart 1. **Starter may at any time order a recall.** The starter may, at any time before the word "go" is given, order a recall and restart the race. If a second recall is sounded because of the same horse, that horse shall be scratched.

Subp. 2. **Reasons for recall.** The starter shall sound a recall for the following reasons:

- A. a horse scores ahead of the starting gate;
- B. there is interference before the word "go" is given;
- C. a horse has broken equipment observed by the starter; or
- D. a horse falls before the word "go" is given.

Subp. 3. **Recall procedures.** In case of a recall:

- A. a light, plainly visible to the drivers, shall be flashed and a recall sounded;
- B. if possible, the starter shall leave the wings of the starting gate open and gradually slow the speed of the gate to assist in stopping and turning the field; and
- C. drivers shall take up their horses and return, without delay, to the point where the field is gathered for starts.

Subp. 4. **Inquiry into failure to sound recall.** If the starter fails to sound a recall when required, the stewards shall immediately cause the "Inquiry" sign to be displayed. If the stewards determine a horse was interfered with before the word "go" was given, wagers on that horse shall be refunded and the horse shall be declared racing for purse money only.

Statutory Authority: *MS s 240.03; 240.23; 240.29*

History: *9 SR 2527; 42 SR 1258*

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