12/07/12 REVISOR SS/MB 13-0440 as introduced

## SENATE STATE OF MINNESOTA EIGHTY-EIGHTH LEGISLATURE

A bill for an act

relating to job creation; providing for permit management and coordination;

documentation; proposing coding for new law in Minnesota Statutes, chapter

requiring centralized electronic accessibility to permit applications and

S.F. No. 684

(SENATE AUTHORS: NELSON, Dahms and Metzen)

DATE D-PG OFFICIAL STATUS

02/21/2013 359 Introduction and first reading

1.1

1.2

1.31.4

Referred to Jobs, Agriculture and Rural Development

1.5	116J.
1.6	BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:
1.7	Section 1. [116J.861] PERMIT MANAGEMENT AND COORDINATION.
1.8	(a) All permits that involve more than one state or federal agency shall be managed
1.9	and coordinated by the state agency with primary jurisdiction in permitting the project.
1.10	In addition to the requirements under section 116C.261, if environmental review under
1.11	chapter 116D is or will be conducted for the project and a state agency is the responsible
1.12	governmental unit, the state agency named as the responsible governmental unit shall
1.13	manage and coordinate the state permitting for the project. If no state agency has primary
1.14	jurisdiction or is the responsible governmental unit for review on the project, the agency
1.15	responsible for managing and coordinating the state permit process shall be selected by
1.16	the Bureau of Business Licenses.
1.17	(b) The state agency responsible for managing and coordinating state permits under
1.18	paragraph (a) shall:
1.19	(1) develop a timeline for all permits issued by state and federal agencies and
1.20	coordinate the permits among the agencies;
1.21	(2) provide the project proposer the timeline for all state and federal permits;
1.22	(3) be the contact person for the project proposer for all state and federal permits; and
1.23	(4) make permit applications and supporting documents available electronically in a
1.24	centralized location to other agencies involved in permitting a project.

Section 1.