CHAPTER 72.

H.F. No. 51.

An act to prohibit the furnishing of intoxicating liquors to prisoners paroled from penal institutions of the State of Minnesota.

Be it enacted by the Legislature of the State of Minnesota:

SECTION 1. It shall be unlawful for any person to sell, give, barter, furnish, or dispose of, in any manner, either directly or indirectly, or by agent, employe or otherwise, prisoners. any spirituous, vinous, malt, or fermented liquors in any quantity or for any purpose whatever to any person on parole from any state institution of this state during the term of his parole; and any person violating the foregoing provision of this section shall be guilty of a misdemeanor, and on conviction thereof by any court having jurisdiction shall be punished by fine of not less than twenty-five dollars nor more than one hundred dollars, and costs of prosecution, or by imprisonment in the county jail not less than thirty nor more than ninety days, or until such fine and costs are paid, not exceeding ninety days.

Prohibiting sale of liquors to paroled

Sec. 2. This act shall not apply to persons who have no knowledge that the person procuring such liquors is such paroled person.

Sec. 3. This act shall take effect and be in force from and after its passage.

Approved March 24, 1905.

CHAPTER 73.

S. F. No. 106.

An act to make decrees of heirship to real estate entered and recorded under the provisions of chapter, 50, General Laws of Minnesota, 1885, and the records thereof, prima facic evidence under certain circumstances.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. That where decrees of heirship to real estate in the State of Minnesota were made by any of the probate courts of this state, under the provisions of chapter 50 of the General Laws of Minnesota, 1885, and said decrees were entered in the records of said courts and certified copies thereof were recorded in the offices of the register of deeds as provided by said chapter, prior to the

Record prima facie evidence.