CHAPTER 231 — S.F.No. 502

An act relating to public welfare; modifying certain provisions regarding continued eligibility for medical assistance; amending Minnesota Statutes 1980, Section 256B.062.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

Section 1. Minnesota Statutes 1980, Section 256B.062, is amended to read:

256B.062 CONTINUED ELIGIBILITY.

Any family which was eligible for medical assistance aid to families with dependent children in at least three of the six months immediately preceding the month in which such the family became ineligible for medical assistance aid to families with dependent children because of increased income from employment shall, while a member of such the family is employed, remain eligible for medical assistance for four calendar months following the month in which such the family would otherwise be determined to be ineligible due to the income and resources limitations of this chapter.

Approved May 19, 1981

CHAPTER 232 — S.F.No. 980

An act relating to state lands; providing for the lease of certain lands to the city of Hastings.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

Section 1. HASTINGS; STATE LAND TRANSFER.

The commissioner of administration shall, for a nominal consideration, lease for a term not to exceed 50 years, to the city of Hastings, the part of the S 1/2 of the NE 1/4 and N 1/2 of the SE 1/4 of Section 34, Township 115, Range 17 that is required by the city and owned by the state of Minnesota. The area transferred may not exceed 48 acres and shall be leased in the discretion of the city. The city may, in its discretion, pay consideration for the transfer in addition to nominal consideration and shall promise to improve and maintain the property in a manner that accommodates the needs of the adjoining or nearby state property. The lease documents shall provide that the lease shall terminate immediately if the city uses the property for other than

Changes or additions are indicated by underline, deletions by strikeout.