Ch. 18

CHAPTER 17-H.F.No. 387

An act relating to traffic regulations; exempting state patrol troopers from requirement of security barrier in marked state patrol vehicles; amending Minnesota Statutes 1988, section 169.98, by adding a subdivision.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

Section 1. Minnesota Statutes 1988, section 169.98, is amended by adding a subdivision to read:

<u>Subd. 5.</u> VEHICLE SECURITY BARRIER; EXEMPTION. <u>Marked state</u> patrol vehicles are exempt from compliance with any rule requiring a security barrier between the front and rear seats of the vehicle. <u>A state patrol vehicle</u> shall be equipped with a security barrier at the option of the officer assigned the vehicle.

Presented to the governor March 29, 1989

Signed by the governor March 29, 1989, 1:42 p.m.

CHAPTER 18-H.F.No. 509

An act relating to the city of St. Peter; providing for a seven-member municipal hospital board and a nine-member economic development authority.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

Section 1. HOSPITAL BOARD.

Notwithstanding Minnesota Statutes, section 412.221, subdivision 16, the city of St. Peter may provide for a seven-member hospital board, with terms of no more than two members expiring in any year. The St. Peter city council shall otherwise comply with Minnesota Statutes, section 412.221, subdivision 16, relating to the establishment, operation, and abolition of the board.

Sec. 2. ECONOMIC DEVELOPMENT AUTHORITY.

Notwithstanding Minnesota Statutes, section 469.095, the city of St. Peter may provide for a nine-member economic development authority, two of whom must be members of the city council, with the terms of no more than two commissioners expiring in any year. The St. Peter city council shall otherwise comply with Minnesota Statutes, section 469.095, relating to the appointment, terms, compensation, and removal of economic development authority commissioners.

Sec. 3. EFFECTIVE DATE.

New language is indicated by underline, deletions by strikeout.