

Approved April 30, 1975.

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**CHAPTER 74—S.F.No.587**

[Not Coded]

*An act relating to the Rice creek watershed district; authorizing an ad valorem tax for certain purposes.*

**BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:**

**Section 1. RICE CREEK WATERSHED DISTRICT; TAX LEVY; ANNUAL ADMINISTRATIVE FUND LEVY.** Notwithstanding any other law to the contrary, the Rice creek watershed district is authorized, in addition to all powers it now possesses, to establish an administrative fund. This fund shall be maintained by an annual ad valorem tax levy on each dollar of assessed valuation of all taxable property within the Rice creek watershed district sufficient to raise an amount each year of up to, but not to exceed, an amount of \$125,000. This levy is in lieu of, not in addition to, the administrative levy contained in Minnesota Statutes 1974, Section 112.61, Subdivision 3 for the Rice creek watershed district. The funds shall be used for general administrative expenses and for the construction and maintenance of projects of common benefit to the district. The managers may make an annual levy for this fund as provided in Minnesota Statutes, Section 112.611.

**Sec. 2. EFFECTIVE DATE.** This act is effective upon approval by a majority of the board of managers of the Rice creek watershed district, and upon compliance with the provisions of Minnesota Statutes, Section 645.021.

Approved April 30, 1975.

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**CHAPTER 75—S.F.No.588**

[Not Coded]

*An act relating to the Rice creek watershed district; providing for the establishment of a district water maintenance and repair fund; authorizing a tax levy for water maintenance and repair purposes.*

**BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:**

**Section 1. RICE CREEK WATERSHED DISTRICT; WATER MAINTENANCE AND REPAIR FUND; CREATION OF FUND; TAX LEVY.** Notwithstanding any other law to the contrary, the Rice creek watershed district is hereby authorized and empowered, in addition to

Changes or additions indicated by underline deletions by ~~strikeout~~