

All those parts of Lots 1 through 8 inclusive, Block 4, Central Park Addition, and also those parts of Lots 1 through 8 inclusive and Lots 16 through 21 inclusive of Subdivision of Block Number One of Medill's Addition to the city of Saint Paul which lie north of the northerly line of Twelfth Street as now improved, east of the easterly boundary of Cedar Street as now improved, west of the westerly line of Minnesota Street, as now improved, and south of the southerly line of Columbus Avenue, as now improved; all said lots being in the city of Saint Paul, county of Ramsey, state of Minnesota, according to the plat thereof now on file and of record in the office of the register of deeds in and for Ramsey county, Minnesota.

Approved April 20, 1961.

CHAPTER 600—H. F. No. 902

[Coded]

An act relating to the administration of state government, authorizing the commissioner of administration to require a department to furnish another department with gasoline and other petroleum products and appropriating certain moneys in connection therewith.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. [16.78] **Gasoline and petroleum products, source of supply for state agencies and departments.** Subdivision 1. The commissioner of administration may require a department or agency having facilities for the storage and distribution of gasoline and other petroleum products to furnish gasoline and other petroleum products to any other department or agency and shall require payment to compensate for the cost of such products. The commissioner shall prescribe all procedures for the guidance of state departments and agencies in carrying out the requirements of this section.

Subd. 2. Moneys paid by one department or agency to another department or agency to compensate for the cost of products furnished under subdivision 1 are hereby annually appropriated to the department which furnishes such products.

Approved April 20, 1961.

Changes or additions indicated by *italics*, deletions by ~~strikeout~~.