

CHAPTER 188—S. F. No. 608

An act relating to building and zoning regulations by certain towns; amending Minnesota Statutes 1949, Section 366.10.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Minnesota Statutes 1949, Section 366.10, is amended to read:

366.10 Zoning regulations. The board of supervisors of any town in this state located within a county having a population of more than 450,000 and an assessed valuation, exclusive of money and credits, of over \$280,000,000, and the board of supervisors in any town of this state bordering on any city of the first, second, third, *fourth* class or located within a county bordering on any county containing any city of the first, second, or third class, is hereby authorized and empowered to submit to the legal voters of the town for their approval or rejection at any annual town meeting or at any special town meeting called for that purpose, the question as to whether or not such board shall adopt building and zoning regulations and restrictions in the town.

Approved March 31, 1953.

CHAPTER 189—S. F. No. 682

[Not Coded]

An act relating to salaries of sheriffs and deputy sheriffs in certain counties; amending Laws 1945, Chapter 211, Section 1, and Section 3, as amended.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Laws 1945, Chapter 211, Section 1, is amended to read:

Section 1. **Itasca county, sheriff's salary.** In any county in this state, now or hereafter containing 90 full or fractional townships, a valuation in excess of \$15,000,000, a population of less than 50,000 inhabitants and more than 14 organized villages, the sheriff shall receive an annual salary of *not to exceed \$4,500.*

Sec. 2. Laws 1945, Chapter 211, Section 3, as amended by Laws 1947, Chapter 280, Section 1, as amended by Laws 1949, Chapter 396, as amended by Laws 1951, Chapter 184, Section 1, is amended to read:

Sec. 3. **Deputy sheriffs' salaries.** The sheriff in any such county shall appoint and employ a chief deputy who may