

CHAPTER 288—H. F. No. 1075

An act to fix the salaries of the county commissioners in certain counties, and to repeal inconsistent acts.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Salaries of county commissioners of certain counties.—In counties of this State now or hereafter containing not less than 19 or not more than 21 full or fractional congressional townships and having an assessed valuation of not less than \$5,000,000.00 and not more than \$7,000,000.00, exclusive of monies and credits, and having a population according to the 1930 Federal census of not less than 13,000 and not more than 14,000, each County Commissioner of such county shall receive an annual salary of \$480.00 payable in equal monthly installments out of county treasury.

Sec. 2. Inconsistent Acts repealed.—All Acts or parts of Acts inconsistent herewith are hereby repealed.

Sec. 3. This Act shall take effect and be in force from and after its passage.

Approved April 19, 1937.

CHAPTER 289—H. F. No. 997

An act to amend General Laws 1921, Chapter 470, Section 1, as amended by Session Laws of 1927, Chapter 375, Section 1, relating to the salary of the clerk of the juvenile court in certain counties.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Law amended.—That General Laws 1921, Chapter 470, Section 1, as amended by Session Laws of 1927, Chapter 375, Section 1, be and the same is hereby amended so as to read as follows:

Section 1. Salary of clerk of juvenile court of certain counties.—In counties now or hereafter having a population of 477,750 or more inhabitants the deputy clerk assigned to the Juvenile Court shall receive a salary of \$2500.00 per annum, payable monthly. When not engaged in the duties pertaining to the Juvenile Court the deputy shall do such work in the Clerk's Office as the Clerk may direct. In counties where more than one Judge of the Juvenile Court has been designated, a deputy clerk may be assigned for each Judge. The Clerk of said District Court may from time to time change the