ment of a court reporter be authorized as herein provided, and the other officers of said court.

- Sec. 8. Disposition of fines.—All fines and forfeitures imposed by said court for violations of the laws of the state or the ordinances, by-laws or regulations of said city shall be paid into the treasury of and belong to said city; provided that said city shall pay over, as directed by the court, all moneys received on account of fines and forfeitures so imposed which are specially granted or appropriated by law to any department, division, bureau or board of the State of Minnesota for the maintenance or use of such department, division, bureau or board.
- Sec. 9. Provisions severable.—The various provisions of this act shall be severable, and if any part or provision shall be held to be invalid, it shall not be held to invalidate any other part or provision hereof.

Approved January 24, 1936.

## CHAPTER 89—S. F. No. 267.

An act to amend Mason's Minnesota Statutes, 1927, Section 1163-1, Subdivision 6, relating to the salary of the president and trustees in certain villages.

Be it enacted by the Legislature of the State of Minnesota:

- Section 1. Salary of president and trustees in certain villages.—Mason's Minnesota Statutes, 1927, Section 1163-1, Subdivision 6 is hereby amended to read as follows:
- "(6). In villages not included in any of the foregoing classifications, having both a population of less than 5,000 inhabitants and an assessed valuation of less than \$1,500,000 the president shall be entitled to receive as compensation for each day's service necessarily rendered or council meeting attended, the sum of \$2.00 per day or meeting, but no more than \$30.00 shall be paid in any one year to the president; and the trustees shall be entitled to receive as compensation for each day's service necessarily rendered or council meeting attended, the sum of \$1.50 per day or meeting, but no more than \$20.00 shall be paid to each trustee in any one year in any such village."

Approved January 24, 1936.