# CHAPTER 216.

### AN ACT authorizing and empowering the county commissioners of Dakota county to adjust the claim of Timothy Ryan.

# Be it enacted by the Legislature of the State of Minnesota:

SECTION 1. That the board of county commissioners of the county of Dakota, State of Minnesota, are hereby authorized and empowered to pay whatever sum or sums of money they may find to be justly due Timothy Ryan, not exceeding the actual purchase price paid by him for certain lots or pieces of lands, in West St. Paul, in said Dakota county, as described in a certain erroneous abstract of title obtained of the register of deeds of Dakota county, and taken from the abstract record books belonging to and owned by said county : *provided*, that the said Timothy Ryan shall within six (6) months from and after the passage of this act present his claim, together with the proofs thereof, to the said board of county commissioners, or be thereafter forever barred.

SEC. 2. This act shall take effect and be in force from and after its passage.

Approved March 7, 1881.

#### CHAPTER 217.

7

## AN ACT to authorize the board of county commissioners of St. Louis county to increase the allowance to the auditor of said county for clerk-hire.

### Be it enacted by the Legislature of the State of Minnesota:

SECTION 11. The board of county commissioners of St. Louis county are hereby authorized and empowered, in their discretion, to make such additional allowance for clerk-hire to the auditor of said county, over and above the amount now provided by law, as will enable said auditor to secure the services of a competent clerk when necessary, at a fair and reasonable rate of compensation, *provided*, *however*, that the amount to be paid to said clerk shall not 'exceed the sum of -one hundred and fifty dollars (\$150) over and above the amount already paid by the auditor of said county for the services of such clerk.

SEC.<sup>12,1</sup> This act shall take effect and be in force from and after its passage.

Approved March 7, 1881.