GENERAL LAWS.

CHAPTER 67.

AN ACT FOR THE REVISION AND COMPILATION OF THE STATUTES.

Be it enacted by the Legislature of the State of Minnesota:

Compilation of statutes authorized.

SECTION 1. The public acts now in force, including the Revised Statutes of one thousand eight hundred and sixtysix (1866) and the public acts and laws passed since that revision of the statutes, and which may be passed by this legislature. shall be compiled, arranged and put into chapters, with appropriate heads and with references to the decisions of the supreme court.

SEC. 2 The said statutes shall be compiled and published by a commission consisting of George B. Young and such others as he may associate with him under the supervision and direction of the governor, within one year from the passage of this act.

SEC. 3. All expenses of the preparation and publication of said statutes shall be borne by the party publishing them, and the state shall not be liable in any way for any of the expenses of this work. And the price of said compilation of the statutes shall be fixed at six dollars for the entire work.

SEC. 4. This act shall take effect and be in force from and after its passage.

Approved February 20, 1878.

CHAPTER 68.

AN ACT TO LEVY A TAX FOR THE SUPPORT OF THE STATE UNIVERSITY.

Be it enacted by the Legislature of the State of Minnesota:

Tax of onetenth of one mill to be levied. SECTION 1. A tax of one-tenth of one mill is hereby levied on each dollar of taxable property in the State for the year one thousand eight hundred and seventy-eight (1878) for the support of the State University. The said tax shall be certified by the auditor of State with other State taxes, and it shall be extended, collected and returned the same as other State taxes, and when paid into the State treasury it shall be placed to the credit of the general university fund.

SEC. 2. This act shall take effect and be in force from and after its passage.

Approved March 7, 1878.

118

When to be completed.

State not liable for any expense.