

SOFTWARE DEVELOPER

Minnesota Legislature

The Office of the Revisor of Statutes, a nonpartisan office in the Minnesota Legislature, is seeking applicants for a Systems Analyst/Programmer I position.

The office has implemented an XML-based, bill drafting, editing, and publishing system. This system can create and publish 30 types of legal documents and consists of a mix of commercial, open source, and custom software products to provide features unique to the Minnesota legislature.

The Systems Analyst/Programmer will enhance and maintain existing software programs, as well as develop new programs. The candidate will use the Java programming language to add unique features to system components such as: PTC Arbortext Editor and RenderX XEP Server. Candidates must be able to demonstrate good programming practices. Additionally, knowledge in one or more of the following is desired but not required:

1. Windows based, Java development tools such as Eclipse, Gitlab, Maven
2. JDBC and database technologies
3. Web Services (SOAP or REST)
4. Java EE with EJB 3.1 application-server development e.g., Red Hat JBoss EAP
5. Customization of an XML document editor
6. XML technologies e.g., XML Schema, DOM, XPath, XSL
7. Web Frameworks e.g., Django, Angular, etc.

Candidates must have a four-year software-related degree, or the equivalent based on relevant work experience. Candidates must have good problem-solving, communication, and teamwork skills.

This is a full-time, benefits eligible position at Legislative Coordinating Commission Responsibility Level 9, with a minimum starting salary of \$54,735.

For the full job description, see <https://www.revisor.mn.gov/office/jobs/>

Cover letter and resume must be received by 4:30 p.m., Friday, April 6, 2018, at:

OFFICE OF THE REVISOR OF STATUTES

Attn: Software Developer
700 State Office Building
100 Rev. Dr. Martin Luther King, Jr., Blvd.
St. Paul, MN 55155-1297

or by:

Fax to (651) 296-0569

or by:

Email to Barbara.Vail@revisor.mn.gov

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