

**SENATE
STATE OF MINNESOTA
NINETIETH SESSION**

S.F. No. 3715

(SENATE AUTHORS: HOUSLEY, Eichorn and Lang)

DATE
03/21/2018

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Introduction and first reading
Referred to Commerce and Consumer Protection Finance and Policy

OFFICIAL STATUS

1.1 A bill for an act

1.2 relating to commerce; requiring disclosure with respect to video games that contain

1.3 a system of further purchasing of randomized rewards; proposing coding for new

1.4 law in Minnesota Statutes, chapter 325L.

1.5 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.6 Section 1. **[325L.08] VIDEO GAMES; PROBABILITY RATES; DISCLOSURE.**

1.7 Subdivision 1. **Disclosure.** Video game publishers that distribute video games that

1.8 contain a system of further purchasing of (1) a randomized reward or rewards, or (2) a

1.9 consumable virtual item that can be redeemed and directly or indirectly converted to a

1.10 randomized reward or rewards; shall prominently disclose and publish to the consumer the

1.11 probability rates of receiving each type of randomized reward or rewards at the time of

1.12 purchase and at the time any mechanism to receive a randomized reward or rewards is

1.13 activated so as to meaningfully inform the consumer's decision prior to the purchase or

1.14 activation of any mechanism to receive a randomized reward or rewards.

1.15 Subd. 2. **Definitions.** (a) For purposes of this section, the terms have the meanings given.

1.16 (b) "Video game" means an object or device that stores recorded data or instructions,

1.17 receives data or instructions generated by a person who uses it, and, by processing the data

1.18 or instructions, creates an interactive game capable of being played, viewed, or experienced

1.19 on or through a computer, gaming system, console, or other technology.

1.20 (c) "Video game publisher" means an entity that publishes video games that have either

1.21 been created internally or through a separate entity.

- 2.1
- Subd. 3. **Enforcement.** The attorney general shall enforce this section under section
- 2.2
- 8.31.
- 2.3
- EFFECTIVE DATE.** This section is effective July 1, 2018.