SENATE
STATE OF MINNESOTA
NINETY-FIRST SESSION

S.F. No. 316

1.1   A bill for an act

1.2   relating to state government; requiring involvement in user acceptance testing
1.3   from local units of governments impacted by new information technology business
1.4   software; proposing coding for new law in Minnesota Statutes, chapter 15.

1.5   BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.6   Section 1. **[15.996] LOCAL GOVERNMENT USER ACCEPTANCE TESTING.**

1.7   Subdivision 1. **Applicability.** "Agency" as used in this section means any state officer,

1.8   employee, board, commission, authority, department, entity, or organization of the executive

1.9   branch of state government, including the Minnesota State Colleges and Universities.

1.10   Subd. 2. **User acceptance testing.** (a) An agency implementing a new information

1.11   technology business software application or new business software application functionality

1.12   that significantly impacts the operations of local units of government must provide

1.13   opportunities for local government representative involvement in user acceptance testing,

1.14   unless the testing is deemed not feasible or necessary by the relevant agency commissioner,

1.15   in consultation with representatives of local units of government and the chief information

1.16   officer.

1.17   (b) The requirements in paragraph (a) only apply to new software applications and new

1.18   software application functionality where local units of government will be primary users,

1.19   as determined by the relevant agency head in consultation with representatives of local units

1.20   of government and the chief information officer. The requirements in paragraph (a) do not

1.21   apply to routine software upgrades or application changes that are primarily intended to

1.22   comply with federal law, rules, or regulations.