

SENATE
STATE OF MINNESOTA
NINETY-THIRD SESSION

S.F. No. 5354

(SENATE AUTHORS: DZIEDZIC, Klein, Murphy and Limmer)

DATE	D-PG	OFFICIAL STATUS
04/08/2024	13535	Introduction and first reading Referred to State and Local Government and Veterans
04/11/2024	13647a	Comm report: To pass as amended Joint rule 2.03, referred to Rules and Administration
04/25/2024	15440	Author added Limmer
04/30/2024		Comm report: Adopt previous comm report jt rule 2.03 suspended Second reading

1.1 A bill for an act

1.2 relating to horse racing; providing for the conduct of advance deposit wagering,

1.3 card playing, and pari-mutuel betting; providing definitions; making clarifying

1.4 and conforming changes; amending Minnesota Statutes 2022, sections 240.01,

1.5 subdivisions 1c, 5, 8, 14, by adding subdivisions; 240.30, subdivision 8.

1.6 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.7 Section 1. Minnesota Statutes 2022, section 240.01, subdivision 1c, is amended to read:

1.8 Subd. 1c. **Advance deposit wagering; ADW.** "Advance deposit wagering" or "ADW"

1.9 means a system of pari-mutuel ~~wagering~~ betting in which wagers and withdrawals are

1.10 debited and winning payoffs and deposits are credited to an account held by an authorized

1.11 ADW provider on behalf of an account holder. Advance deposit wagering shall not mean

1.12 or include historical horse racing, nor any televised, video, or computer screen depicting a

1.13 video game of chance or slot machine.

1.14 Sec. 2. Minnesota Statutes 2022, section 240.01, is amended by adding a subdivision to

1.15 read:

1.16 Subd. 4a. **Card game.** "Card game" means live card playing at a table involving physical

1.17 cards that must be dealt to or held by both the human dealer and players.

1.18 Sec. 3. Minnesota Statutes 2022, section 240.01, subdivision 5, is amended to read:

1.19 Subd. 5. **Card playing.** "Card playing" means ~~an activity~~ a card game wherein individuals

1.20 wager utilizing a 52-unit system of physical cards dealt to the player by a human dealer on

1.21 a shared table, which are comprised of a series of numbers, numbered two through ten, and

1.22 the letters J, Q, K, and A, combined with four symbols commonly known as hearts, diamonds,

2.1 spades, and clubs, wherein each individual unit constitutes the display of one of the 52
2.2 possible combinations. The symbol commonly known as a joker may be incorporated into
2.3 the system.

2.4 Sec. 4. Minnesota Statutes 2022, section 240.01, subdivision 8, is amended to read:

2.5 Subd. 8. **Horse racing.** "Horse racing" is any form of live or simulcast of a live horse
2.6 ~~rac~~ing race in which horses carry a human rider or pull a sulky with a human. Horse racing
2.7 shall not include any form that has happened in the past or is considered historical horse
2.8 racing.

2.9 Sec. 5. Minnesota Statutes 2022, section 240.01, subdivision 14, is amended to read:

2.10 Subd. 14. **Pari-mutuel betting.** "Pari-mutuel betting" is the system of betting on horse
2.11 races where those who bet on horses that finish in the position or positions for which bets
2.12 are taken share in the total amounts bet on a single horse race, less deductions required or
2.13 permitted by law. Pari-mutuel betting shall not include betting on a race that has occurred
2.14 in the past or is considered historical horse racing or where bettors are allowed to bet on
2.15 the individual outcome of a race or bettors do not share in the total amount of the bets taken.

2.16 Sec. 6. Minnesota Statutes 2022, section 240.01, is amended by adding a subdivision to
2.17 read:

2.18 Subd. 22a. **Table.** "Table" means a physical card playing table utilized to operate a card
2.19 game that is shared by and holds no more than seven player seats, or ten player seats in the
2.20 case of poker, and one human dealer. A table shall not include electronic table games.

2.21 Sec. 7. Minnesota Statutes 2022, section 240.30, subdivision 8, is amended to read:

2.22 Subd. 8. **Limitations.** The commission may not approve any plan of operation under
2.23 subdivision 6 that exceeds any of the following limitations:

2.24 (1) the maximum number of tables used for card playing at the card club at any one time,
2.25 other than tables used for instruction, demonstrations, or poker tournament play, may not
2.26 exceed 80;

2.27 (2) except as provided in clause (3), no wager may exceed \$100;

2.28 (3) for games in which each player is allowed to make only one wager or has a limited
2.29 opportunity to change that wager, no wager may exceed \$300;

3.1 (4) tables with an electronic meter or other electronic means nor a card game utilizing
3.2 an electronic device to determine the outcome of a player's wager;

3.3 (5) tables that allow a player to play more than one type of card game on a single table;
3.4 and

3.5 (6) a plan of operation that authorizes games other than card games, which means live
3.6 card playing at a table involving physical cards that must be dealt to or held by both the
3.7 human dealer and players. A card game must include no more than seven player seats, or
3.8 ten player seats in the case of poker, and one human dealer at a shared, physical table. A
3.9 plan of operation shall not authorize electronic table games, historical horse racing, or any
3.10 other form of gaming that is not expressly authorized for racetracks in law.