

7411.0525 SIMULATION INSTRUCTION.

Subpart 1. **Authority generally.** Computer-simulated instruction may be used to reproduce driving situations likely to be encountered during actual driving performance.

Subp. 2. **Class D programs.** In a class D program:

A. Simulation instruction must be counted as laboratory instruction in a ratio of four hours of simulator time equaling one hour of on-street time.

B. Simulator instruction must not be substituted for more than two hours of on-street laboratory instruction and in no case may a student receive less than four hours of on-street laboratory instruction if range instruction as specified in part 7411.0570 is not also provided.

C. The simulator for a class D vehicle must be equipped with a brake pedal, accelerator, steering wheel, gear shift, operator seat, speedometer, and turn signals.

D. The simulator curriculum must allow the student to evaluate risk and make proper driving decisions and responses.

E. The simulation must be designed to replicate actual in-the-vehicle or on-the-motorcycle driving situations.

F. A simulator must provide a means to measure each student's decisions and responses.

Subp. 3. **Motorcycle program.** A motorcycle endorsement program may use machines that simulate motorcycle riding but may not substitute simulator instruction for the required ten hours of laboratory instruction.

Statutory Authority: *MS s 14.06; 169.26; 169.446; 169.974; 171.02; 171.05; 171.055; 171.0701; 171.33 to 171.41; 299A.01*

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