

**SENATE
STATE OF MINNESOTA
NINETIETH SESSION**

S.F. No. 1929

(SENATE AUTHORS: COHEN and Dziezic)

DATE
03/08/2017

D-PG
1186

OFFICIAL STATUS
Introduction and first reading
Referred to Environment and Natural Resources Policy and Legacy Finance

1.1 A bill for an act
1.2 relating to arts and cultural heritage; appropriating money for software to locate
1.3 and learn about art in Minnesota.

1.4 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.5 Section 1. MINNESOTA ART MAP SOFTWARE APPLICATION;
1.6 APPROPRIATION.

1.7 \$30,000 in fiscal year 2018 and \$20,000 in fiscal year 2019 are appropriated from the
1.8 arts and cultural heritage fund to the Minnesota State Arts Board for the design, consultation,
1.9 creation, and administration of a statewide arts software application to be used on electronic
1.10 and mobile electronic devices to locate and access artists, arts organizations, and art education
1.11 programs throughout Minnesota. The Minnesota State Arts Board must work in consultation
1.12 with the regional arts councils, private and nonprofit arts organizations, and the regional
1.13 library system to develop criteria for content to import to the software application and must
1.14 make the application free for users to download. A portion of the funding may be used to
1.15 pay the ongoing costs the Minnesota State Arts Board incurs associated with developing
1.16 content and updating the software or with contracting to develop and update the software
1.17 and expand electronic content in fiscal years 2018 and 2019.