

SENATE
STATE OF MINNESOTA
NINETY-SECOND SESSION

S.F. No. 876

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DATE	D-PG	OFFICIAL STATUS
02/11/2021	324	Introduction and first reading Referred to Agriculture and Rural Development Finance and Policy
02/17/2021	439	Author added Tomassoni
04/16/2021	2918	Author added Ingebrigtsen

1.1 A bill for an act

1.2 relating to agriculture; exempting certain temporary custom processors from

1.3 licensure and inspection requirements; amending Minnesota Statutes 2020, sections

1.4 28A.15, by adding a subdivision; 31A.15, subdivision 1.

1.5 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

1.6 Section 1. Minnesota Statutes 2020, section 28A.15, is amended by adding a subdivision

1.7 to read:

1.8 Subd. 11. Seasonal processors of game meat. A person who processes noninspected

1.9 meat from game animals, as that term is defined in Minnesota Rules, part 4626.0020, subpart

1.10 37, for the owner of the carcass, and who returns the meat products derived from the

1.11 processing to the owner, if the person does not engage in processing for more than one

1.12 90-day period per calendar year.

1.13 EFFECTIVE DATE. This section is effective the day following final enactment.

1.14 Sec. 2. Minnesota Statutes 2020, section 31A.15, subdivision 1, is amended to read:

1.15 Subdivision 1. **Inspection.** The provisions of sections 31A.01 to 31A.16 requiring

1.16 inspection of the slaughter of animals and the preparation of the carcasses, parts of carcasses,

1.17 meat, poultry, poultry food products, and meat food products at establishments conducting

1.18 slaughter and preparation do not apply:

1.19 (1) to the processing by a person of the person's own animals and the owner's preparation

1.20 and transportation in intrastate commerce of the carcasses, parts of carcasses, meat, poultry,

1.21 poultry food products, and meat food products of those animals exclusively for use by the

1.22 owner and members of the owner's household, nonpaying guests, and employees; or

2.1 (2) to the custom processing by a person of animals, wild game, or fowl delivered by
2.2 the owner for processing, and the preparation or transportation in intrastate commerce of
2.3 the carcasses, parts of carcasses, meat, poultry, poultry food products, and meat food products
2.4 of animals, exclusively for use in the household of the owner by the owner and members
2.5 of the owner's household, nonpaying guests, and employees. Meat from custom processing
2.6 must be identified and handled as required by the commissioner, during all phases of
2.7 processing, chilling, cooling, freezing, preparation, storage, and transportation. The custom
2.8 processor may not engage in the business of buying or selling carcasses, parts of carcasses,
2.9 meat, poultry, poultry food products, or meat food products of animals usable as human
2.10 food unless the carcasses, parts of carcasses, meat, poultry, poultry food products, or meat
2.11 food products have been inspected and passed and are identified as inspected and passed
2.12 by the Minnesota Department of Agriculture or the United States Department of Agriculture;
2.13 or

2.14 (3) to the custom processing of meat from game animals not listed in clause (2) for the
2.15 owner of the carcasses, if the custom processor returns the meat products derived from the
2.16 processing to the owner and does not engage in custom processing for more than one 90-day
2.17 period per calendar year. For purposes of this clause, "game animals" has the meaning given
2.18 in Minnesota Rules, part 4626.0020, subpart 37.

2.19 **EFFECTIVE DATE.** This section is effective the day following final enactment.