CHAPTER 294–S.F.No. 2533

An act relating to gambling; clarifying definition of gambling device; repealing a provision relating to manufacture of gambling devices or components for shipment to other jurisdictions; amending Minnesota Statutes 2006, section 609.75, subdivision 4; repealing Minnesota Statutes 2006, section 349.40.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MINNESOTA:

Section 1. Minnesota Statutes 2006, section 609.75, subdivision 4, is amended to read:

Subd. 4. **Gambling device.** A gambling device is a contrivance <u>the purpose of</u> which <u>is that</u> for a consideration <u>affords the</u> <u>a</u> player <u>is afforded</u> an opportunity to obtain something of value, other than free plays, automatically from the machine or otherwise, the award of which is determined principally by chance, whether or not the contrivance is <u>actually played</u>. "Gambling device" also includes a video game of chance, as defined in subdivision 8.

Sec. 2. <u>REPEALER.</u>

Minnesota Statutes 2006, section 349.40, is repealed.

Sec. 3. EFFECTIVE DATE.

Sections 1 and 2 are effective the day following final enactment.

Presented to the governor May 8, 2008

Signed by the governor May 12, 2008, 1:14 p.m.