

the meaning of any statutory or charter limitation on said city's expenditures.

~~This section shall be in effect on July 1, 1965 and shall be of no force and effect prior to that date.~~

Sec. 2. *This act shall become effective only after its approval by a majority of the governing body of the city of Saint Paul and upon compliance with the provisions of Minnesota Statutes, Section 645.021.*

Approved May 16, 1967.

CHAPTER 489—H. F. No. 2379

An act relating to municipalities; amending Minnesota Statutes 1965, Section 471.62.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Minnesota Statutes 1965, Section 471.62, is amended to read:

471.62 Political subdivisions; ordinances; adoption by reference. Any city, village, or ~~borough~~ *borough*, or town, however organized, may incorporate in an ordinance by reference any statute of Minnesota, any administrative rule or regulation of any department of the state of Minnesota affecting the municipality, or any code. Any such municipality situated wholly or partly within 20 miles of the limits of a city of the first class may similarly adopt by reference any ordinance of such first class city or of any contiguous first class city regulating the construction, alteration, improvement, repair, or maintenance of buildings or the installation of equipment therein. All requirements of statutes and charters for the publication or posting of ordinances shall be satisfied in such case if the ordinance incorporating the statute, regulation, ordinance or code is published or posted in the required manner and if, prior to such posting or publication, at least three copies of the ordinance or code are marked as official copies and filed for use and examination by the public in the office of the municipal clerk or recorder. Provisions of the statute, rule, regulation, ordinance or code thus incorporated in such ordinance by reference shall be as much a part of the ordinance as if they had been set out in full therein. The clerk or recorder of the municipality shall furnish a copy of any such ordinance thus incorporated by reference at cost to any person upon request.

Changes or additions indicated by italics, deletions by ~~strikeout~~.

This section does not authorize any municipality to adopt ordinances on any subject on which it does not have power by statute or charter to legislate. The term "code" as used herein means any compilation of regulations or standards or part thereof prepared by any governmental agency, *including regional and county planning agencies* or any trade or professional association for general distribution in printed form as a standard or model on the subject of building construction, plumbing, electric wiring, inflammable liquids, sanitary provisions, *planning, zoning, subdivision, housing*, public health, safety, or welfare.

Approved May 16, 1967.

CHAPTER 490—H. F. No. 2406

[Not Coded]

An act relating to cooperative associations.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Cooperative associations; validating act. Any action taken by the members of any cooperative association organized under the laws of this state at any annual shareholders meeting held prior to March 1, 1967, is hereby legalized, validated, and made effective to all intents and purposes, against the objection that notice of such annual meeting was not timely, provided that otherwise the provisions of Minnesota Statutes 1965, Sections 301.01 through 308.16, relating to notice were complied with.

Sec. 2. Application. This act shall not affect any action now pending or which shall be commenced within six months after the passage hereof, in any of the courts of this state wherein the validity of such annual meeting is being litigated.

Approved May 16, 1967.

CHAPTER 491—S. F. No. 295

An act relating to the powers of the commissioner of highways; amending Minnesota Statutes 1965, Section 161.35.

Be it enacted by the Legislature of the State of Minnesota:

Changes or additions indicated by italics, deletions by ~~strikeout~~.