and shall be punished by a fine of not less than \$25 nor more than \$100 or by imprisonment in the county jail for not less than fifteen days for each and every offense.

Sec. 12. This act shall take effect and be in force from and

after its passage.

Approved March 22, 1913.

## CHAPTER 98-S. F. No. 77.

An Act authorizing cities of fifty thousand inhabitants and over in the exercise of the police power by ordinance to designate residence districts in such cities wherein only buildings for residences may be erected and maintained.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. City council given power to designate residence districts in cities of first class.—Any city in this state now or hereafter having a population of fifty thousand inhabitants and over may, in the exercise of the police power by ordinance, duly adopted by its city council or common council or other governing body, upon petition of fifty per cent of the property owners of the district sought to be affected, designate residence districts in such cities wherein only buildings for residences may be erected and maintained including duplex houses and double houses and prohibiting the erection and maintenance of hotels, stores, factories, warehouses, dry cleaning plants, public garages or stables, tenement and apartment houses.

Sec. 2. This act shall take effect and be in force from and

after its passage.

Approved March 24, 1913.

## CHAPTER 99-S. F. No. 302.

An Act to regulate the manufacture, storage, sale and distribution of matches, and to provide penalties for the violation thereof.

Be it enacted by the Legislature of the State of Minnesota:

Section 1. Sale of certain matches prohibited.—That no person, association, or corporation, shall manufacture, store, offer for sale, sell, or otherwise dispose of, or distribute, white phosphorous, single-dipped, strike-anywhere matches of the type popularly known as "parlor matches"; nor manufacture, store, sell, offer for sale, or otherwise dispose of, or distribute, white