H. F. No. 618.

CHAPTER 12.

An Act to authorize the State Librarian to appoint an assistant.

Be it enacted by the Legislature of the state of Minnesota:

Assistant Librarian SECTION 1. That the state librarian of the state library be and he is hereby authorized to appoint an assistant at an annual salary of nine hundred (900) dollars per year. All appointees hereunder shall hold office at the pleasure of said librarian.

SEC. 2. This act take effect and be in force from and

after its passage.

Approved April 4, 1893.

E. F. No. 947.

CHAPTER 13.

Biato taxes.

An Act to provide for the levy of taxes for state purposes for the years ending July thirty-first, one thousand eight hundred and ninety-four, and July thirty-first, one thousand eight hundred and ninety-five.

Be it enacted by the Legislature of the state of Minnesota:

State tax 1894

SECTION 1. For the purpose of defraying the expenses of the state for the fiscal year ending July 31st, one thousand eight hundred and ninety-four, a tax of one million one hundred thousand dollars, or as near that amount as practicable, shall be levied on all the taxable property in the state; provided that the tax hereby levied chall not exceed a rate of one and seven tenths mills on each dollar of taxable property.

State tax 1895.

SEC. 2. For the purpose of defraying the expenses of the state for the fiscal year ending July 31st, one thousand eight hundred and ninety-five, a tax of one million one hundred thousand dollars shall be levied on all taxable property in the state; provided, that the tax hereby levied shall not exceed a rate of one and seventenths mills on each dollar of taxable property.

SEC. 3. All taxes levied under the provisions of this act when collected and paid into the state treasury, shall be placed to the credit of the general revenue fund only. The forestry, soldiers' relief and redemption funds being

provided for by existing laws.

SEO. 4. This act shall take effect and be in force from and after its passage.

Approved April 17, 1893.